### reproducible-builds.org

Home Documentation Talks & Resources Tools Tests Contribute Blog

Who is involved? News

### Introduction

**Definitions** 

Buy-in

Making plans

Test bench

#### Achieve deterministic builds

SOURCE\_DATE\_EPOCH

Deterministic build systems

Volatile inputs can disappear

Stable order for inputs

Value initialization

Version information

Timestamps

Timezones

Locales

Archive metadata

Stable order for outputs

Randomness

Build path

System images

### Define a build environment

What's in a build environment?

Recording the build environment

**Definition strategies** 

Proprietary operating systems

#### Distribute the environment

Building from source Virtual machine drivers Formal definition

Comparison protocol

Cryptographic checksums Embedded signatures Sharing certifications

# Recording the build environment

It is been customary in user facing software to provide a way for developers investigating bugs to learn how the software has been built. The "about dialog" or output of —-version typically contains information about the build environment.

In the context of reproducible builds, we either actively make aspects of the <u>build</u> <u>environment</u> irrelevant to the build output, or ensure they are available to rebuild the software exactly as distributed.

All relevant information about the build environment should either be defined as part of the development process or recorded during the build process.

## File Format

Everything that is recorded is stored best as a separate build product that can be easily ignored or distributed separately. This will help identify which variation is irrelevant to the software itself.

This product is called the 'buildinfo', but its exact format and the way it is distributed differs across ecosystems.

## Debian

Debian shares its buildinfo files as plain text files following the <u>control file format</u>, usually clearsigned with OpenPGP. A detailed description of the expected fields and values, as well as conventions around naming, can be found under

<u>ReproducibleBuilds/BuildinfoFiles</u> on the <u>Debian wiki</u>. Examples can be found on buildinfo.debian.net.

## Arch Linux

The Arch Linux <u>makepkg</u> build tool produces a .BUILDINFO file consisting of <a href="https://key>"> <a href="https://key>"> <a href="https://key>"> = <value></a> pairs.

Unlike on Debian, this file is not independently signed and distributed, but included into the package (and thus signed as part of the package signature). An example can be found by downloading any Arch package built with a recent version of <a href="makepkg">makepkg</a>, such as <a href="makepkg">archlinux-keyring</a>.

## Tails

Tails does not record a buildinfo file per se, but instead the <u>vagrant directory of the main git</u> <u>repo</u> contains all information necessary to reproducibly rebuild that revision of Tails.

## JVM

In the JVM ecosystem it is common to distribute libraries as binary (bytecode) jars uploaded to a repository like <u>Maven Central</u> or <u>Google's Android Repository</u>.

It is recommended that the buildinfo describing the build environment used for that official build is published alongside each artifact. Third party attestations can be shared in a separate sig-repo. For a detailed overview of the conventions so far see the separate <a href="JVM">JVM</a> <a href="page">page</a>.

BACK



"Reproducible builds" aim to provide a verifiable path from software source code to its compiled binary form.

### **ReproBuilds**

Content licensed under CC BY-SA 4.0.

Logos and trademarks belong to their respective owners.

**Projects** working on reproducible builds:

Arch Linux, Baserock, Bitcoin, coreboot, Debian, ElectroBSD, F-Droid, FreeBSD, Fedora, GNU Guix, Monero, NetBSD, NixOS, OpenEmbedded, openSUSE, OpenWrt, Qubes OS, Symfony, Tails, Tor Browser, Webconverger, Yocto Project.

Please <u>tell us</u> about yours!

Patches highly welcome <u>through our Git repository</u> (more info) or via our mailing list.